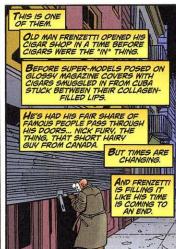


THE AMAZING SPIDER-MANN®: Vol. 2, No. 26, February, 2001. (ISSN 10274-5232) Published by MARVEL COMICS. Bill Jemas, President, Joe Quesida, Editor-in-Chef. Stan Lee, Chairman Emeritus, DFTICE OF PUBLICATION: 387 PARK, AVENUE SOUTH, Revir Viora, Nr. 10016. PERBODICALS POSTAGE PAID AT NEW YORK, Nr. AMD AT ADDITIONAL MAILTING OFFICES. Published monthly, Copyright & 20000 Manyer Characters, Inc. All rights reserved, PEST 252 99 per copy in the U.S. and 45 30 in Chanda. Subscription retire for 12 issues. U.S. 577 200 (Prest) 3530 (and Chandain subscriptions small add 510.00 to populage and CSI. 513 (2012) And Standard Subscription retirement and the present of the Standard And Standard Subscription returns and standard subscriptions and standard standard standard subscriptions and standard standard























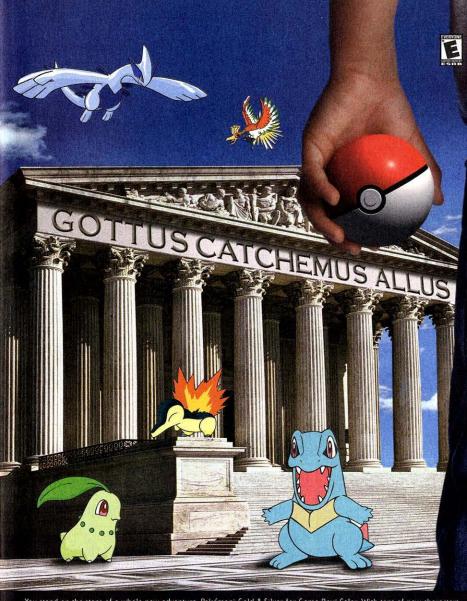












You stand on the steps of a whole new adventure. Pokémon' Gold & Silver for Game Boy' Color. With tons of new characters. New POKéGEAR. Plus lots of interesting twists and special surprises. It's the latest and greatest chapter in the Pokémon saga.





























TM & © 2006 MARVEL













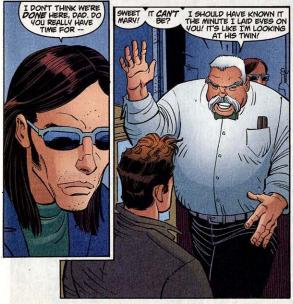














TM & @ 2006 MADVEL



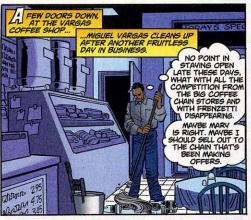


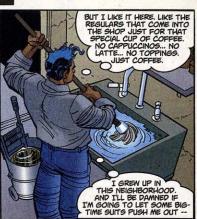






















ON SALE NEXT WEEK

CAPTAIN AMERICA 38

The Super Soldier is determined to settle his feud with Protocide—even if he has to launch a one-man invasion of A.I.M.'s HQ! By Dan Jurgens!

CAPTAIN MARVEL #11

The Psycho-Man has conquered the Microverse. Next stop: Earth! By Peter David & Chriscross!

FANTASTIC FOUR: TWGCM #1

The House celebrates the FF's 40th Anniversary with a year-long, action-packed adventure! By Erik Larsen & a calvacade of creators!

HULK/SENTRY

The Hulk has been smart, savage and everything in between. But did you know that he was also once a sidekick? By Paul Jenkins & Bill Sienkiewicz!

INCREDIBLE HULK #23

What does the Chicago mob want with Mr. Fixit? And how does it connect to the embarrassing secret of Nobby Stiles? By Paul Jenkins & Kyle Hotz!

IRON FIST/WOLVERINE #4

Will Danny Rand make the final sacrifice to save Tokyo? And if so, will Logan kick the snot out of Junzo Muto? By Jay Faerber & Jamal Igle!

KILLRAVEN

Journey to the year 2020 and witness the return of the fighting-mad Martian-mauler, Killraven! By Joe Linsner!

PETER PARKER: SPIDER-MAN #26

Do New York's Finest view Spider-Man as a hero or a menace? Find out in this stand-alone, street level story! By Paul Jenkins & Joe Bennett!

THUNDERBOLTS #47

Songbird and Captain Marvel were an item in AVENGERS FOREVER, but will it be love at first fight? By Fabian Nicieza & Mark Baoley!

ULTIMATE X-MEN #1

Hot on the heels of ULTIMATE SPIDER-MAN comes a fresh look at the world's #1 super team! By Mark Millar & Adam Kubert!

UNCRNNY X-MEN 2000

Amy Stringer is a mutant in danger—but can Professor X get her to make the right choice? By Scott Lobdell & Essad Ribic!

X-MAN #72

Qabiri wants to "cleanse" our world, but Nate Grey is going to wrap his mop around his head! By Steven Grant & Ariel Olivetti!

X-MEN #109

It's holiday time at the X-Mansion—as the 100-Page Monster strikes! By Chris Claremont & Leinil Yu!

SPOTLIGHT



The
Year's #1
Book Is
Almost
Herel

MARVELONLINE.NET

MarvelOnline.net (MOL) -The Official Internet Service Provider of the Marvel Universe!

For only \$19.95 a month, you can become a Marvel Internet Insider, with Marvel's premium Internet access, along with a members-only homepage and an e-mail address branded with favorite Marvel characters and teams. Plus, members get special rates on comic books and Marvel merchandise! And if you want to keep your current ISP, but still be a member, MOL offers \$4.95/month bring-your-own-access option! Check it all out at www.marvelonline.net!



Think the changes triggered by Joe Q. and Bill J. were limited to our comics? There's a revolution afoot, friends, and it's spread from the printed page to your computer screen.

For five years I worked in Marvel's Direct Sales department, spreading the Marvel message to the world. That meant creating our monthly catalog, ads, P.O.P. items and hooking outside sources (i.e. Diamond, Wizard, CBG, Entertainment Weekly, newspapers, etc.) up with materials for media coverage. In essence I became a funnel for all of the wild art and into to the month of the wild art and into Marvel New Media means I can now cut out the middleman and speak directly with you at marvel.com!

If you haven't checked out our official site lately, you need to surf there pronto. The site's been totally revamped by Steve Milo, Sarah DeSanti, Jeff Youngquist and the entire New Media Machine with an eye on increasing content, easing navigation and decreasing download times. Now you'll find daily updates that take you behind the scenes with the following new features:

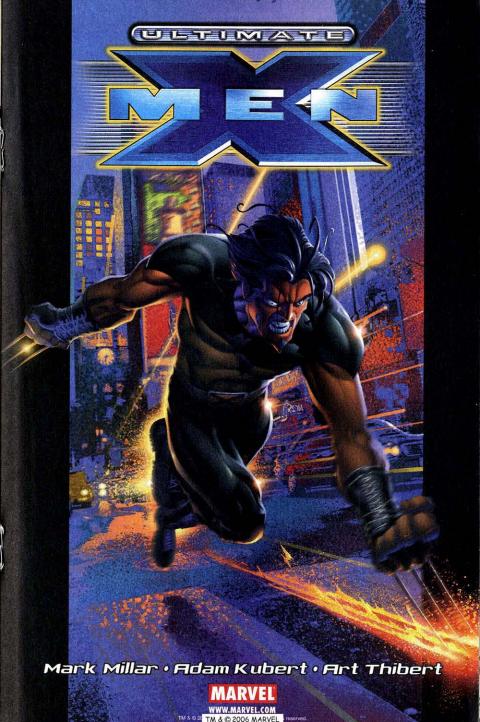
- MARVEL SPOTLIGHT: What's the coulest book of the week? We'll make our pick... and show you interior pages days before it hits the stands!
- SNEAK PEEK: Covers, interior art, character designs... you get to see anything cool we find in the editors' offices!
- MARVEL BUZZ: The House makes headlines on all of the comic sites... and we collect the news so you don't have to search all day!
- SHOWBIZ: Twice a week ace reporter Rob Allstetter brings you the latest from all of the Marvel projects currently in production... like Spider-Man and Blade: Bloodhunt!
- MARVEL SEARCH ENGINE: Type in a character's name... we'll deliver a cornucopia of content!
 COMICS ON SALE: Each month's
- offerings... now with more art and better organization!
- POWER POLL: Updated to let you speak out on the latest hot topics!
- CHARACTER HANDBOOK: Tons of new entries... now synched with key comics!
 YOUR MAN @ MARVEL: You wanted
- more reports from inside The House... and now he delivers every Monday, Wednesday and Friday!

Daily insider updates. Tons of content. Quick download times. Viva la revolution!

Fill

Bill Rosemann Online Editorial Manager





















LOEKUBER'S WORLD OF

CORRESPONDENCE COURSES

AVAILABLE COURSES:

•HEROES AND SUPERHEROES
HOW TO CREATE, DESIGN, AND
ILLUSTRATE SUPERHERO STORIES.

•STORY-GRAPHICS LEARN TO TELL A STORY IN GRAPHIC FORM WITH YOUR OWN STYLE OF ART.

•HORROR

CREATE YOUR OWN EERIE PANEL-TOPANEL STORY ART.

•PENCILING
LEARN THE ART OF PENCILING FROM
LAYOUTS TO BREAKDOWNS TO FINISHES.

•/NK/NG LEARN TO USE THE TOOLS OF THE TRADE: PEN, BRUSH AND INK. "YOUR INSTRUCTORS HAVE BEEN MOST HELPFUL. THEIR POSITIVE ENCOURAGEMENT AND TIPS ON IMPROVING MY COMPOSITION HAVE DONE A WORLD OF GOOD."

-WCTOR J. MILLER, SR, USA

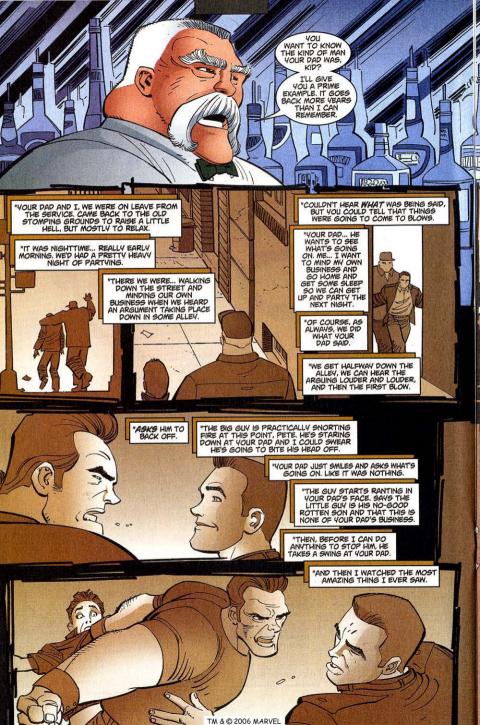
"I WAS REALLY (AND I MEAN REALLY!) IMPRESSED AND HAPPY WITH THE QUALITY OF THE COURSES." -THOMAS DEROUAULT, FRANCE

"THANKS AGAIN... FOR PROVIDING A PERSON SUCH AS MYSELF WITH THE OPPORTUNITY TO LEARN." -DANIEL BELIC, AUSTRALIA

"I HAVE LEARNED MORE ABOUT PENCILING IN THIS SHORT TIME-THAN IN THE FIFTEEN YEARS I'VE BEEN TRYING TO BREAK INTO THIS INDUSTRY!" -SANDY CARRUTHERS, CANDA

CONTACT US: *PHONE: 1-973-537-7760 *TOLL-FREE: 1-877-JKWORLD (559-6753)
*FAX: 1-973-537-7699 *ADDRESS: 37 Myrtle Ave. Dept M, Dover, NJ 07801
WEBSITE: www.kubertsworld.com *E-MAIL: *that*@intranid.net
TM & © 2006 MARVET

COMING IN THE YEAR 2000:



















Introducing TWIST-n-FILL." Cherry goo in a watermelon twist.





























THE ULTIMATE X-MEN THEY'RE HERE-AND THEY'RE IN YOUR FACE





Get to know the Children of the Atom—the world's most awesome mutants—as you never have before in the most comprehensive guide to the X-Men ever! Check out *The Ultimate X-Men* and you'll find:

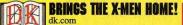
- . Nearly 600 full-color images
- 40 never-before-seen illustrations created just for this book
- . Stills from the movie and Fox TV series
 - · A foreword from X-Men creator Stan Lee
- An afterword from X-Men author Chris Claremont

From the sixties to today, catch the shocking stories, the bizarre mysteries, and the mind-bending secrets behind the X-Men.

AND DON'T MISS THE X-MEN READERS-PERFECT FOR KIDS:







MARVEL



GET CAUGHT IN THE WEB! SUBSCRIBE TODAY!



A Savings of \$16.00!

isfaction guaranteed or your money back on all remaining issues IMPROVED PACKAGING!

All issues are mailed with cardboard backing in new weather resistant cellophane bags!

West Sign me up for home delivery of the comics I've checked. I deserve the most in savings, convenience, service, and selection!

MARVEL DIRECT MARKETING. P.O. BOX 1979, DANBURY, CT 06813.

call: (203) 743-5331 Fax: (203) 744-9944 and have your credit card handy! Provide credit card information when ordering by phone.

OFFER GOOD UNTIL 4/01/2001. YES, YOU CAN PHOTOCOPY THIS AD!

SUBSCRIBE AND SAVE!

1 Title For \$23.97- A savings of \$3!

2 Titles For \$45.94 each- A savings of \$8!

3 Or More Titles For \$21.97 each- A savings of \$15 or more!

SPIDER-MAN

- AMZ Amazing Spider-Man Peter Parker, Spider-Man
- Spider-Girl
- MARVEL ULTIMATES USM Ultimate Spider-Man
- UXM Ultimate X-Men

MARVEL HEROES

- Avengers
- Captain America Defenders
- DDV Daredevil
- FAN **Fantastic Four**
- Hulk Iron Man
- MKN Marvel Knights
 - THO Thor Thunderbolts

- BSH Bishop
- Cable
- DDP Deadpool GAM Gambit
- GEN Generation X
- MTX Mutant X
- XME Uncanny X-Men
- WOL Wolverine T XFO X-Force
- MAN X-Man
- MEN X-Men
- XHY X-Men: The Hidden Years

Check off the subscriptions you want delivered to your home (12 issues each) and return this page or a copy to:

Please provide credit card information or make your check or money order payable to "Marvel Direct Marketing Inc." For even faster service

SIGNATURE FOR CREDIT CARD ORDERS

Please print:

NAME OF READER DATE OF BIRTH (M/D/Y) STREET ADDRESS # of subscriptions ☐ MasterCard Charge my: ☐ VISA CREDIT CARD # EXPIRATION DATE

NAME OF CREDIT CARD HOLDER (IF DIFFERENT FROM NAME ABOVE)

Canada, add \$10.00 per title (in U.S. funds only, includes GST#R127032852). Foreign, add \$12 per title in U.S. funds only. Allow 6 to 10 weeks for delivery of your first issue. TM & © 2000 Marvel Enterprises Inc. All rights reserved.

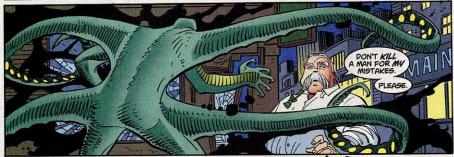
H12MD6

WWW.MARVEL.COM

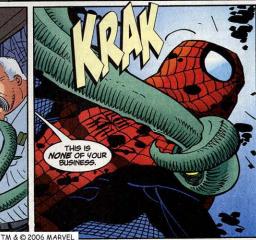




























ARA CASTLE ASSISTANT EDITOR

RALPH MACCHIO EDITOR JOE QUESADA

CHIEF

Dear Spider's Web.

It was very nice seeing Erik Larsen in these pages again. These last three issues had an energy all to themselves, and it's very refreshing. Speaking of refreshing, it was also extremely nice seeing the black costume on Spider-Man again. That was always a favorite of mine, and seeing it on Venom just isn't the same. It was nice to see Spidey in it again.

I was very surprised by the death of Eddie Brock's ex-wife in AMAZING SPIDER-MAN #19. I have to say, I didn't see that one coming at all. I'm not upset in the least, because it was an interesting story point that furthered the plot, and it cleared out some deadwood in the process. That, and it gives Venom a new reason to not like Spider-Man.

As for issues #20 and #21, it's good to see the wrapping up of old subplots. While it's interesting to wonder if J. Jonah Jameson knows who Spider-Man is, it's only fun for so long. It's nice to see this tied up. Also, the Spider-Slavers are back, and it's great to see them drawn by Erik. This has been a great three issues, and I'm looking forward to the Senator Ward story conclusion, and the return of John Romita, Jr!

Daron Jensen Bourbonnais, IL daronjensen@hotmail.com

We're pleased that you enjoyed our little walk down memory lane so much, Daron. It was indeed nice to have Mr. Larsen back in these pages, even if it was only for three issues. We'd love to have the man back any time, and since he seems to be doing quite a bit of work for this company at the moment, that time could come pretty darn soon.

Hey, people,

I think I have it. This issue really served as an eye-opener for me on a personal level. I think that I finally see the difference (or perhaps what's missing) in these new Spider-books: Peter's winning. Case in point: he defeats the ultimate (yes, that's sarcasm) Spider-Slayer in one page. Hmm, big deal? In the issue before this one, we got to see his first encounter with a Spider-Slayer, and it took him the whole issue to figure out a way to defeat it. But the Smythes have been improving all their models, right? Guess not, because all Peter has to do is turn around and hit it a few times! Now, I know that it's implied on the next page that Peter was in a titanic struggle with the "Ultimate Slayer," but come on. He has to outwit the others, not outfight them. Bad guys shouldn't be subtle!

So, what's my point, you ask? In earlier issues (and you know the ones I'm talking about), we weren't sure that Peter was going to win. They were as much about him growing up as they were about him saving the day. Now, we only see Peter saving the day. Peter cleans everyone's

clocks now. What's up with that? Did he get dumber since he lost his job at Tricorp? Can't he outwit anyone anymore? And don't try to tell me that realizing the "Ultimate Slayer" was the focal point was outwitting Smythe, 'cause I don't buy it. It was just common sense, plain and simple.

While I'm on the subject of Peter growing up, how about this: Gwen's death shakes him to his core, just like Uncle Ben's, but MJ dies, and he opens a box and he's done with it? He missed the funeral, right? Have we seen him go to her grave at all? It's like she meant nothing to him. One would think that a death like that would be a cornerstone in the Spider-Man universe, but instead, it's barely a subplot. (This can only mean one of two things: you have bad writers, which I doubt, or she's not really dead.) The people around Peter are who make him what he is, but instead, we just see him beating on baddies. Are we doomed to see Peter stay a shadow of his former self? I hope not.

I'm sure you've had enough of my criticism by this point. I even want to tell me to shut up. It's not that the comics are bad, by any means. It's just that they could be better. I think you guys want that, and I'm sure the fans want it. Thanks for listening, and keep up the good work.

Mark Parisi via the Internet

Thanks for writing, Mark. We'd love to answer your complaints point-by-point but that would get in the way of insulting Ralf down below, so we hope vou'll understand. After all, the two things aren't completely unconnected, if you catch our drift.

Dear Spider's Web.

Did I miss something? What exactly did Ralf do to earn such a record of incompetence? I have to admit, the constant wisecracks are starting to get at my funny bone, but I'd still like to be cleared up on the matter. The way I see it, either you guys'll see that you're teasing him for a truly petty reason (which I doubt ...), or the next time you slam him, I'll get the full gist of the joke and bust a button laughing. Until then, I'll just sit here reading (and enjoying) my Spidey comics.

Nina Marie Phoenix, AZ

Some of you may have assumed that, because this is Ralf's final issue of AMAZING SPIDER-MAN, we would dispense with the usual insults, japes and jibes, in favor of something poignant and respectful. Let us assure you, that is not the

There seems to be a conventional wisdom shared by the contributors to this page that we are somehow only fooling around, poking fun at a well-liked and well-respected colleague; that while we may poke fun at personal flaws and foibles, we do it out of an affectionate regard: that the character of "Ralf" is somehow a gross and grotesque exaggeration of reality. Let us assure you, that is not the case.

Many have assumed that we were stretching the truth a bit when we joked that Ralf threatened to exhaust our supply of rare and precious no-prizes; that the multitude of continuity errors and glitches were somehow as easily explained away as we made them seem in our pat, glib responses. Let us assure you, that is not the case.

Certainly we were being

hyperbolic when we spoke of Ralf's attendance. Could any professional manage to hold down employment with a track record like that, you may have wondered? Surely we were in jest when we suggested that Ralf's usual method for avoiding the traffic on the George Washington Bridge is to delay coming into work until most people are heading home. Let us assure you, that is not the case

So just in case there was any room for doubt, in case there was any one reader out there laboring under the misconception that "he couldn't really be that bad, could he?"-we would like to set the record straight once and for all. We do not like Ralf. We do not respect him. And we certainly wouldn't want anyone to be left with the impression that we do.

And just in case you find yourself wondering if this "final insult" is really just one long, grandiose expression of fondness disguised as an insult, a veiled paean of gratitude to an underappreciated colleague by an editorial staff that would sooner take the opportunity to thank and salute him if only they weren't too cynical and emotionally stunted to express the sentiment...

...Let us assure you, unequivocably, that is most definitely not the case.



GREEN GOBLIN MAY BE OVER BUT ITS AFTERMATH HAS LEFT PETER QUESTIONING SPIDER-MAN'S ROLE. PLUS, HOW COULD SOMETHING AS SIMPLE AS RESCUING A KITTEN FROM A TREE LAND SPIDEY IN THE MIDST OF AN ALL-OUT A.I.M. ASSAULT? WE DON'T KNOW, BUT WE'RE BETTING THAT HOWARD, JOHN AND SCOTT DO, SO COME ON BACK HERE NEXT MONTH FOR

SU COME ON BACK HERE NEXT MONTH FOR THE ANSWER. ONE THING'S FOR SURE RALF WON'T BE HERE TO MESS IT UP!

SPIDER'S (ID) MARVEL COMICS 387 PARK AVENUE SOUTH . NEW YORK, NY 10016 IF YOU DON'T WANT YOUR NAME AND ADDRESS PRINTED, PLEASE LET US KNOW. LETTERS MAY BE EDITED FOR CONTENT AND LENGTH.

E-MAIL: MARVEL.COM MARK E-MAIL

TM & © 2006 MARVEL

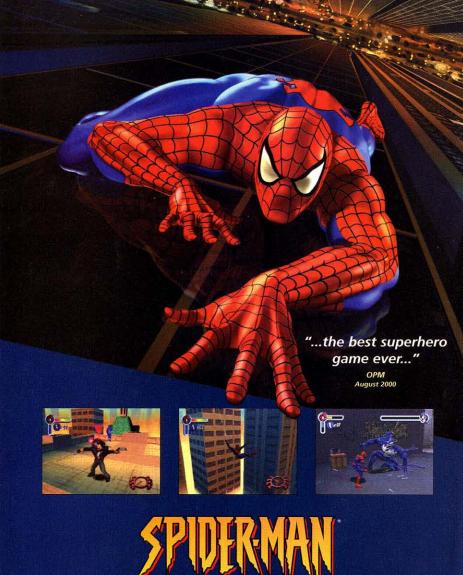




if you're atgen

Sponsored by the Lorillard Tobacco Company's Youth Smoking Prevention Program.
www.buttoutnow.com

□ Lonllard 2000



www.activision.com



YOU DON'T JUST PLAY IT... YOU LIVE IT

















Screen shots taken from PlayStation* game console gameplay. MARVL and SPUER MARL TM and Q-2009 Marvet Characters, Inc. All rights reserved. Published and distributed by Activition. Activition Activition is a registered trademark of Activition, Inc. 9.2009 Activition, Inc. Decime by Serry Computer International Activition for your with the PlayStation name console. PlayStation and the PlayStation logic or replaced trademarks of Service and Computer International Computer Interna